Point groups and morphological symmetry. Introduction to the stereographic projection









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Lattice planes and Miller indices



Planes passing through lattice nodes are called "rational planes"



Largest common integer factor for $p,q,r = 1 \rightarrow$ the plane shown is the first one for the chosen inclination passing through lattice node on *all* the three axes

The values h, k and l are called the **Miller indices** of the lattice plane and give its **orientation**.

All lattice planes in the same family have the same orientation $\rightarrow (hkl)$ represents the whole **family of lattice planes**. Equation of the plane: x'/pa + y'/qb + z'/rc = 1Define: x = x'/a; y = y'/b; z = z'/cEquation of the plane: x/p + y/q + z/r = 1

$$(qr)x + (pr)y + (pq)z = pqr$$
$$hx + ky + lz = m$$

Making *m* variable, we obtain a *family* of lattice planes, (hkl), where *h*, *k* and *l* are called the Miller indices.

First plane of the family (*hkl*) for m = 1hx + ky + lz = 1

Intercepts of the first (m = 1) plane of the family (hkl) on the axes p = pqr/qr = m/h = 1/hq = pqr/pr = m/k = 1/kr = pqr/pq = m/l = 1/l



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Why the *reciprocal* of the intersection (1/p) rather than the intersection (p) itself?

Consider a plane parallel to an axis – for example c



What is the intersection of this plane with the axis $c? \infty$

What is the *l* Miller intersection of this plane? $1/\infty = 0$



Example: family (112) in a primitive lattice





Example: family (326) in a primitive lattice





Miller indices for a primitive lattice are relatively prime integers



on **b**: 1/1 on **c**: 1/1

In a primitive lattice, the Miller indices of a family of lattice planes are relatively prime integers: (111)



Miller indices for different types of lattice : (h00) in oP and oC (projection on ab)



In morphology, we do not see the lattice and thus the Miller indices of a **face** are usually relatively prime integers

http://dx.doi.org/10.1107/S1600576715011206



The concept of form: set of faces equivalent by symmetry

Example in the cubic crystal system





Zone: set of faces whose intersection is parallel to a same direction, called the zone axis

Example in the cubic crystal system





The stereographic projection: how to get rid of accidental morphological features of a crystal



Spherical projection and spherical poles







Building the stereographic projection: from the spherical poles (P) to the stereographic poles (p, p')





Building the stereographic projection: from the spherical poles (P) to the stereographic poles (p, p')







Stereographic projection: poles and symmetry planes





S





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Example of analysis of the morphology of a crystal





Stereographic vs. gnomonic projection



Stereographic projection

Gnomonic projection

p

Ο

S

Be careful - some textbooks exchange the two terms!



Site-symmetry groups (stabilizers) and Wyckoff positions of point groups

Let P be a crystallographic (thus finite) point group and X a point in space.

- The finite set of points $\{PX\} = \{X, X', X''...\}$ is the orbit of X under the action of P.
- A subgroup S of P (S \subset P, possibly trivial, *i.e.* S = 1) leave X invariant, *i.e.* SX = X
- S is called the site-symmetry group (or stabilizer) of X.

Points whose site-symmetry groups S are conjugate under P belong the same Wyckoff position

The number of points obtained as $\{PX\}$ is the multiplicity M of the orbit, which is equal to the index of S in P: M = |P|/|S|



Site-symmetry groups (stabilizers) and Wyckoff positions of point groups





Subgroups vs. supergroups: to remove symmetry operations is easier than to add them

 $G \supset H$ i = |G|/|H|







To remove symmetry operations is easier than to add them





Indexing crystals of the hexagonal family: Bravais-Miller indices



Hexagonal axes: Bravais-Miller indices



$$abc \rightarrow A_1A_2A_3C$$

 $hkl \rightarrow hkil$ Miller indices Bravais-Miller indices

 $\mathbf{A}_3 = -\mathbf{A}_1 - \mathbf{A}_2$ i = -h - k



















We you don't see 3/m in crystallography ?



Diffraction and Laue indices



A hyper-simplified view at diffraction phenomenon



Every point of the grid is the source of a spherical wave. Waves which differ by an integer number of wavelengths interfere positively, resulting in diffracted waves. Waves from neighbour points which differ by *n* wavelengths result in the *n*-th order diffraction.

From M..J. Burger, X-ray crystallography



Miller indices vs. Laue indices



